

7-5) This is like problem 7-4 except that now the plane of motion is "vertical" and has a gravitational field, so $U = \frac{Ar^\alpha}{\alpha} + mgz = \frac{Ar^\alpha}{\alpha} + mgr \cos \theta$ if the angle that \vec{r} makes with \hat{z} is θ .

$$L = \frac{m}{2} (\dot{r}^2 + r^2 \dot{\theta}^2) - \frac{Ar^\alpha}{\alpha} - mgr \cos \theta.$$

The θ -equation is $\frac{d}{dt}(mr^2\dot{\theta}) = mgr \sin \theta$ and thus $mr^2\dot{\theta}$ is no longer a constant.

[The r -equation is $m\ddot{r} = -Ar^{\alpha-1} - mg \cos \theta + mr\dot{\theta}^2$.]

Since the component of \vec{L} perpendicular to the plane is non-zero, there must be a torque acting on the object; this torque ($\vec{r} \times \vec{F}$) comes from the non-central part of \vec{F} , i.e., the part of \vec{F} not along \hat{r} . The gravitational force $mg\hat{z}$ is such a force that supplies a component along $\hat{\theta}$.